

EUROPEAN WATER POLO CHAMPIONSHIPS
(UPDATED 15 AUGUST 2022)

In addition to the LEN General Events Rules the following

REGULATIONS

Shall apply:

EC – WP 1 EVENTS AND ORGANISATION

EC – WP 1.1 The Championships shall be held in two (2) parts separately for Men and Women each.

EC – WP 1.2 The Championships shall be held in three (3) stages:

- Qualification Round I
- Qualification Round II
- Final Round

EC – WP 1.3 The Championships shall be held over a time period of maximum 24 months and shall be finished in the even year.

EC – WP 2 EUROPEAN WATER POLO CHAMPIONSHIPS MEN

EC – WP 2.1 Event & Participation

EC – WP 2.1.1 Every Federation may enter one (1) team

EC – WP 2.1.2 The Final Round shall be held with Sixteen (16) teams, including the team of the Organising Federation.

EC – WP 2.1.3 The first eight (8) classified teams from the previous championship are automatically qualified to the final round.
The teams ranked 9th to 16th from the previous championship are automatically qualified to the Qualification Round II.
The Organizing Federation team in case that didn't participate at the previous championships will be automatically qualified for Qualification Round II.

EC – WP 2.1.4 All the other teams entered shall play the Qualification Round I.

EC – WP 2.2 Qualification Round I (Stage I)

- EC – WP 2.2.1 The teams participating in the Qualification Round I shall be seeded into 4 groups by geographical positioning.
Pending of the number of teams entered, the LEN TWPC may decide on a different system.
- EC – WP 2.2.2 Each of the 4 groups to be played in a tournament at different venues.
- EC – WP 2.2.3 In each group each team shall play against each of the other teams on a round robin system.
Each team shall play only one match per day.
Exceptions may be decided.
- EC – WP 2.2.4 All matches shall be played the normal time.
- EC – WP 2.2.5 The teams classified 1st and 2nd in the four groups shall qualify for the Qualification Round II.

EC – WP 2.3 Qualification Round II (Stage II)

- EC – WP 2.3.1 The Qualification Round II shall be held with sixteen (16) teams.
- EC – WP 2.3.2 The team ranked 9th to 16th from the previous championships.
The Organizing Federation team in case that didn't participate at the previous championships.
The eight teams classified from the Qualification Round I.
- EC – WP 2.3.3 The participating teams in the Qualification Round II shall be drawn into four (4) groups.
- EC – WP 2.3.4 The seeding shall be according to the classification of the previous Championship, the ranking of the Qualification round I and geographical positioning.
Each of the 4 groups to be played in a tournament at four different venues.
- EC – WP 2.3.5 In each group each team shall play against each of the other teams on a round robin system.
Each team shall play only one match per day.
Exceptions may be decided.
- EC – WP 2.3.6 All matches shall be played the normal time.
- EC – WP 2.3.7 The Organizing Federation team and highest ranked team from his group will qualify for the Final Round.
The first two teams classified from the other groups shall qualify for the final Round.
In case that Organizing Federation team is directly qualified to Final Round according to EC – WP 2.1.3, the first two teams classified from the four groups shall qualify for the Final Round.

EC – WP 2.4 Final Round (Stage III)

EC – WP 2.4.1 The Final Round shall be held in one Tournament (Final Tournament) with sixteen (16) teams:
The eight (8) teams directly qualified according to EC – WP 2.1.3
The eight (8) winning teams of the Qualification Round II (EC – WP 2.3.7)

EC – WP 2.4.2 The 8 teams directly qualified according to EC – WP 2.1.3, shall be drawn into two (2) groups with four teams each (Group A and B)
The 8 teams of the Qualification Round II (EC – WP 2.3.7), shall be drawn into two (2) groups with four teams each (Group C and D)

EC – WP 2.4.3 For the groups A and B, the draw shall be held according to the following system:
1st batch: The teams ranked 1st and 2nd at the previous Championship
2nd batch: The teams ranked 3rd and 4th at the previous Championship
3rd Batch: The teams ranked 5th and 6th at the previous Championship
4th Batch: The teams ranked 7th and 8th at the previous Championship

For the groups C and D, the draw shall be held according to the following system:
1st batch: The teams ranked 1st at the Qualification Round II
2nd batch: The teams ranked 2nd at the Qualification Round II

EC – WP 2.4.4 In each group each team shall play against each of the other teams as follows:

Day 1	Day 2	Day 3
1 C1 – C3	9 D4 – D3	17 C1 – C4
2 C2 – C4	10 D1 – D2	18 C2 – C3
3 D1 – D3	11 C4 – C3	19 D1 – D4
4 D2 – D4	12 C1 – C2	20 D2 – D3
5 A1 – A3	13 B4 – B3	21 B1 – B4
6 A2 – A4	14 B1 – B2	22 B2 – B3
7 B1 – B3	15 A4 – A3	23 A1 – A4
8 B2 – B4	16 A1 – A2	24 A2 – A3

EC – WP 2.4.5 The 1st and 2nd placed teams in Group A and Group B have a bye.

EC - WP 2.5 Ranking Games

The 3rd and 4th placed teams in Group A and Group B, and the 1st and 2nd placed teams in Group C and Group D play against each other in a cross group format.
The 3rd and 4th placed teams in each of Group C and Group D form a new group will consist of Four (4) teams. They shall play for places 13th – 16th in cross group format.

EC – WP 2.5.1 Day 4 (crossing games)
25 3D – 4C
26 4D – 3C
27 4A – 1C
28 4B – 1D
29 3B – 2D
30 3A – 2C

EC – WP 2.6 Quarter Final round

- EC – WP 2.6.1 Day 5
31 Loser Game 25 – Loser Game 26 (15th - 16th place)
32 Winner Game 25 – Winner Game 26 (13th- 14th place)
33 Loser Game 27 – Loser Game 29
34 Loser Game 28 – Loser Game 30
35 1B – Winner game 27
36 1A – Winner game 28
37 2A – Winner game 29
38 2B – Winner game 30

EC – WP 2.7 Semifinal Round

- EC – WP 2.7.1 Day 6
39 Loser Game 33 – Loser Game 34 (11th – 12th place)
40 Winner Game 33 – Winner Game 34 (9th – 10th place)
41 Loser Game 35 – Loser Game 37
42 Loser Game 36 – Loser Game 38
43 Winner Game 35 – Winner Game 37
44 Winner Game 36 – Winner Game 38

EC – WP 2.8 Final Round

- EC – WP 2.8.1 45 Loser Game 41 – Loser Game 42 (7th – 8th place).
46 Winner Game 41 – Winner Game 42 (5th – 6th place)
47 Loser Game 43 – Loser Game 44 (3rd – 4th place)
48 Winner Game 43 – Winner Game 44 (1st – 2nd place)
- EC – WP 2.8.2 The team ranked 1st shall be declared «European Water Polo Champion Men». It shall be awarded a Trophy, engraved with this title.

EC – WP 3 EUROPEAN WATER POLO CHAMPIONSHIPS WOMEN

EC – WP 3.1 Event & Participation

- EC – WP 3.1.1 Every Federation may enter one (1) team
- EC – WP 3.1.2 The Final Round shall be held with Sixteen (16) teams, including the team of the Organizing Federation.
- EC – WP 3.1.3 The first eight (8) classified teams from the previous championship are automatically qualified to the final round.
The teams ranked 9th to 16th from the previous championship are automatically qualified to the Qualification Round II. The Organizing Federation team in case that didn't participate at the previous championships will be automatically qualified for Qualification Round II.

EC – WP 3.1.4 All the other teams entered shall play the Qualification Round I.

EC – WP 3.2 Qualification Round I (Stage I)

EC – WP 3.2.1 The teams participating in the Qualification Round I shall be seeded into 4 groups by geographical positioning.
Pending of the number of teams entered, the LEN TWPC may decide on a different system.

EC – WP 3.2.2 Each of the 4 groups to be played in a tournament at different venues.

EC – WP 3.2.3 In each group each team shall play against each of the other teams on a round robin system.
Each team shall play only one match per day.
Exceptions may be decided.

EC – WP 3.2.4 All matches shall be played the normal time.

EC – WP 3.2.5 The teams classified 1st and 2nd in the four groups shall qualify for the Qualification Round II.

EC – WP 3.3 Qualification Round II (Stage II)

EC – WP 3.3.1 The Qualification Round II shall be held with sixteen (16) teams.

EC – WP 3.3.2 The team ranked 9th to 16th from the previous championships.
The Organizing Federation team in case that didn't participate at the previous championships.
The eight teams classified from the Qualification Round I.

EC – WP 3.3.3 The participating teams in the Qualification Round II shall be drawn into four (4) groups.

EC – WP 3.3.4 The seeding shall be according to the classification of the previous Championship, the ranking of the Qualification round I and geographical positioning.
Each of the 4 groups to be played in a tournament at four different venues.

EC – WP 3.3.5 In each group each team shall play against each of the other teams on a round robin system.
Each team shall play only one match per day.
Exceptions may be decided.

EC – WP 3.3.6 All matches shall be played the normal time.

EC – WP 3.3.7 The Organizing Federation team and highest ranked team from his group will qualify for the Final Round.
The first two teams classified from the other groups shall qualify for the final Round.
In case that Organizing Federation team is directly qualified to Final Round according to EC – WP 3.1.3, the first two teams classified from the four groups shall qualify for the Final Round.

EC – WP 3.4 Final Round (Stage III)

EC – WP 3.4.1 The Final Round shall be held in one Tournament (Final Tournament) with sixteen (16) teams:

The eight (8) teams directly qualified according to EC – WP 3.1.3

The eight (8) winning teams of the Qualification Round II (EC – WP 3.3.7)

EC – WP 3.4.2 The 8 teams directly qualified according to EC – WP 3.1.3, shall be drawn into two (2) groups with four teams each (Group A and B)

The 8 teams of the Qualification Round II (EC – WP 3.3.7), shall be drawn into two (2) groups with four teams each (Group C and D)

EC – WP 3.4.3 For the groups A and B, the draw shall be held according to the following system:

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2nd batch: The teams ranked 3rd and 4th at the previous Championship

3rd Batch: The teams ranked 5th and 6th at the previous Championship

4th Batch: The teams ranked 7th and 8th at the previous Championship

For the groups C and D, the draw shall be held according to the following system:

1st batch: The teams ranked 1st at the Qualification Round II

2nd batch: The teams ranked 2nd at the Qualification Round II

EC – WP 3.4.4 In each group each team shall play against each of the other teams as follows:

Day 1	Day 2	Day 3
1 C1 – C3	9 D4 – D3	17 C1 – C4
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3 D1 – D3	11 C4 – C3	19 D1 – D4
4 D2 – D4	12 C1 – C2	20 D2 – D3
5 A1 – A3	13 B4 – B3	21 B1 – B4
6 A2 – A4	14 B1 – B2	22 B2 – B3
7 B1 – B3	15 A4 – A3	23 A1 – A4
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EC – WP 3.4.5 The 1st and 2nd placed teams in Group A and Group B have a bye.

EC - WP 3.5 Ranking Games

The 3rd and 4th placed teams in Group A and Group B, and the 1st and 2nd placed teams in Group C and Group D play against each other in a cross group format.

The 3rd and 4th placed teams in each of Group C and Group D form a new group will consist of Four (4) teams. They shall play for places 13th – 16th in cross group format.

EC – WP 3.5.1 Day 4 (crossing games)

25 3D – 4C

26 4D – 3C

27 4A – 1C

28 4B – 1D

29 3B – 2D

30 3A – 2C

EC – WP 3.6 Quarter Final round

- EC – WP 3.6.1 Day 5
31 Loser Game 25 – Loser Game 26 (15th - 16th place)
32 Winner Game 25 – Winner Game 26 (13th- 14th place)
33 Loser Game 27 – Loser Game 29
34 Loser Game 28 – Loser Game 30
35 1B – Winner game 27
36 1A – Winner game 28
37 2A – Winner game 29
38 2B – Winner game 30

EC – WP 3.7 Semifinal Round

- EC – WP 3.7.1 Day 6
39 Loser Game 33 – Loser Game 34 (11th – 12th place)
40 Winner Game 33 – Winner Game 34 (9th – 10th place)
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EC – WP 3.8 Final Round

- EC – WP 3.8.1 45 Loser Game 41 – Loser Game 42 (7th – 8th place).
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47 Loser Game 43 – Loser Game 44 (3rd – 4th place)
48 Winner Game 43 – Winner Game 44 (1st – 2nd place)

- EC – WP 3.8.2 The team ranked 1st shall be declared «European Water Polo Champion Women». It shall be awarded a Trophy, engraved with this title.

EC-WP 4 ENTRIES

EC-WP 4.1 Preliminary Entries and Confirmation of Participation

- EC-WP 4.1.1 Preliminary Entries for the European Championships shall be submitted to the LEN Office no later than the date announced by the LEN Office.
A Federation having made a Preliminary Entry may withdraw no later than the day before the draw.
- EC-WP 4.1.2 Teams qualified for the final round shall confirm their participation to the LEN Office no later than the date announced by the LEN Office.
- EC-WP 4.1.3 Time and place of any draw shall be announced by the Secretary of the LEN TWPC and circulated by the LEN Office.

EC-WP 4.2 Named Entries

EC-WP 4.2.1 Named entries of players shall be submitted for each of the following stages to the Secretary of the LEN TWPC and copy to the LEN Office no later than ten (10) days before the first competition of:

- a) the Qualification Rounds;
- b) the Final Round;

The number of players entered the Qualification Rounds **is not restricted**. For the final round up to **twenty** (20) players shall be listed on the official form and before the beginning of the final round.

The players list shall comprise their name, surname and passport number. The lists of entered players may not be changed after the time limit for its submission.

EC-WP 4.2.2 The names on the lists to be submitted before each of the above mentioned stages may be changed. The list submitted before the final round may not be changed for the further stages of the Championship.

EC-WP 4.2.3 At the Technical Meeting before the first match of the above mentioned stages, fifteen (15) players of those listed on the official form, together with the names of the coach and the officials to sit on the bench shall be nominated for participation in the competitions.

EC-WP 4.2.4 Nominated players shall be numbered one (1) to thirteen (13) and wear a cap with the number under which he/she is listed.
The goalkeeper shall wear a red cap numbered 1 and the substitute goalkeeper shall wear a red cap numbered 13. A player shall not be allowed to change his cap number during the final stage of the Championships.

EC-WP 4.2.5 The names of the 13 players and the names of the coach and the officials to sit on the bench shall be submitted to the LEN Technical Delegate no later than one hour before the match.
A player suspended for one or more matches may be substituted.

EC-WP 4.2.6 The LEN Technical Delegate shall check the players personal identification documents and ensure that the names of the players are in accordance with the list of entered players and in conformity with Rule E 13.1.
Players who cannot prove identity and citizenship correspondingly to the list of entered players or which are not listed shall not be eligible to play.

EC-WP 4.3 Accreditations

EC-WP 4.3.1 Federations entering any of the Championship events shall receive accreditation free of charge for:

- a) the President of the Federation;
- b) the Head of the Delegation;
- c) the entered competitors;

- d) one medical person per team;
- e) five team staff members per team.

EC-WP 4.3.2 Team staff members include everybody servicing the team: Team Leaders, Chaperones, Coaches, Physiotherapists, Interpreters, etc., but not officials such as judges, referees, etc.

EC-WP 5 REFEREES

EC-WP 5.1 In all stage of the competition, from the Qualification Rounds to the Final each Federation of the participating team shall be financially responsible for a referee affiliated to the Federation and to be nominated by the LEN TWPC.
If no referee affiliated to the Federation may be nominated, the Federation shall be financially responsible for one (1) referee per team of another Federation to be nominated by the LEN TWPC.

EC-WP 5.2 Additional referees may be appointed at the Final Round

EC-WP 5.3 The appointed members of the LEN TWPC shall nominate for each match the Technical Delegate, the referees and the other officials.

EC-WP 5.4 Referees may be evaluated.

EC-WP 6 CLASSIFICATION

EC-WP 6.1 Scores and Points

EC-WP 6.1.1 Each victory shall count three (3) points for the winning team, each draw one (1) point per team and zero (0) points for the losing team.

EC-WP 6.1.2 The final classification within a group shall be established according to the points gained by each team in all matches of its group.

EC-WP 6.1.3 For each match in which a team is disqualified a goal score of 10:0 shall be awarded to the opposing team.

EC-WP 6.2 Matches to be played to a final result

EC-WP 6.2.1 If a match is to be played to a final result and the match ends with a tie after the normal time, there shall be a penalty shoot out to determine the result.
Note: If a penalty shoot-out is necessary, this shall follow the procedures according to FINA Rules.

EC-WP 6.3

Equality of Points

EC – WP 6.3.1

In case of equality of points in groups in which teams are playing **in a tournament at the same venue**, (Qualifications and Final Round) the following shall apply:

- a) If equality of points is between **two (2) teams**, precedence shall be given to the team winning the match in which the two teams played against each other.
 - i) If this has been a tie, precedence shall be given to the team with the largest difference between goals scored for and against.
 - ii) If there is still a tie precedence shall be given to the team having scored the higher number of goals.
 - iii) If there is still a tie precedence shall be given to the team having won the largest number of matches
 - iv) If there is still equality, the classification of the teams shall be decided by lot.

- b) If equality of points is between more than **two (2) teams** the classification shall be established as follows:
 - i) Only the points gained in those matches played among the teams with equal points shall be decisive.
 - ii) If there is still equality the classification shall be established according to the goal difference from only those matches played among the teams with equal points.
 - iii) If there is still equality the classification shall be established according to the highest number of goals scored in the matches played among the teams with equal points.
 - iv) If there is still equality the classification shall be established according to the goal difference from all matches played in the group.
 - v) If there is still equality the classification shall be established according to the highest number of goals scored in all matches of the group.
 - vi) If there is still equality precedence shall be given to the team having won the largest number of matches.
 - vii) If there is still equality the classification shall be decided by lot.

EC-WP 6.4

Exclusion and Suspension of Teams

EC-WP 6.4.1

The LEN Delegate(s) may exclude a team not complying with the Rules, the Regulations and/or the instructions issued to all participating teams or forfeiting a match.

All results achieved by the excluded team in that stage of the Championships shall be expunged.

EC-WP 6.4.2

The LEN Bureau may suspend a team from a Championship event in case of not complying with the financial liabilities it is responsible for.

EC-WP 7

FINANCIAL REGULATION

EC-WP 7.1

The organising Federation of any of the Championship events shall provide:

- a) transport from the nearest airport to the official hotels and back for participating teams, Delegates and Referees;
- b) transport from official hotels to the pool and back for training and competitions for participating teams, Delegates and Referees;
- c) sessions of minimum one (1) hour per day for training preferably in the competition pool one (1) days before the competition.

All other requirements, including the reimbursement of the expenses of the LEN Delegate(s) and the neutral referees, are as fixed in the relevant Contract (see Rule E 9.4).

EC-WP 7.2

Each **participating Federation** shall be financially responsible:

- a) for the expenses of accommodation and travel of their team(s)
- b) for the expenses of accommodation, travel and per diem according LEN Regulations for their referee(s) nominated according to EC-WP 5.1.